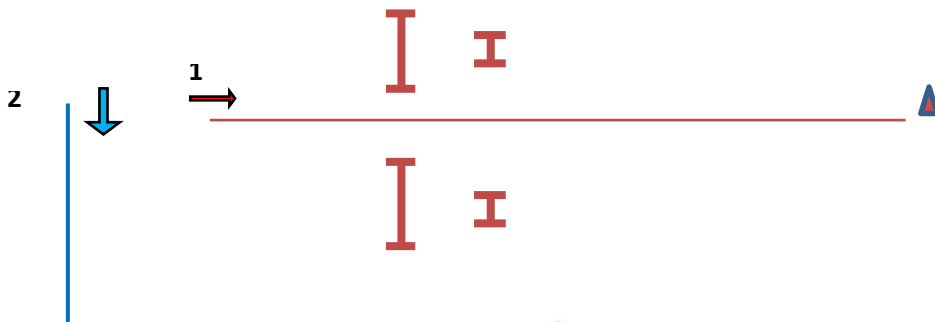
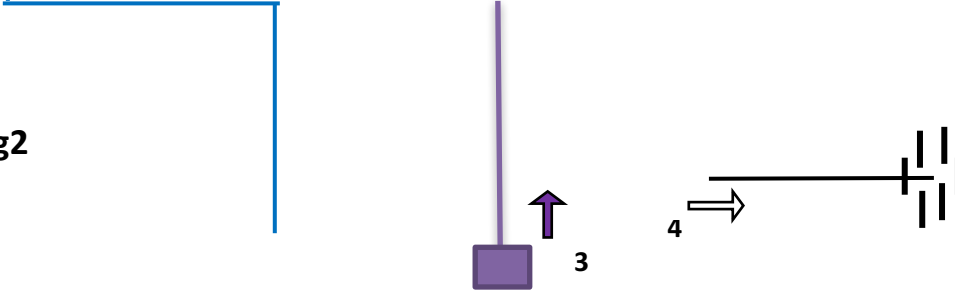


Ring1

- 1) Send around a cone, pos., retr. and jump a hurdle
- 2) Stand, sit and down under mut.
- 3) Distance control
- 4) Scent and retriev



Ring2



ch

rieve